



Computer Studies/Computing	
Aspect	B) Multimedia and processing (Digital Content)
Year Group	
Year 1	<ol style="list-style-type: none">1. To create and debug simple programs2. To use logical reasoning to predict the behaviour of simple programs3. To understand what algorithms are4. To understand how algorithms are implemented as programs on digital devices5. To understand that programs execute by following precise and unambiguous instructions
Year 2	<ol style="list-style-type: none">1. To develop editing skills – including font, size, colour and style2. To know how to save, print and retrieve3. To use a mouse or arrow keys to insert within text4. To use ICT to source, generate, amend and delete an image or piece of text5. To know how to change or enhance photographs – including crop and editing
Year 3	<ol style="list-style-type: none">1. To know how to cut, copy and paste between applications2. To know how to edit, delete, insert and replace text using mouse and arrow keys3. To recognise the difference and the advantages and disadvantages between electronic media and printed media and select key features when designing publications4. To know how to download and amend images that they have taken5. To sequence still images and video and use simple editing techniques
Year 4	<ol style="list-style-type: none">1. To know how to import, and edit content2. To hold two hands over different halves of the keyboard3. To use more than two fingers to enter text4. To know how to import an image and explore effects.5. To begin using technology to input data (e.g. excel)
Year 5	<ol style="list-style-type: none">1. To cut and paste between applications.2. To delete/insert and replace text to improve clarity and mood using a variety of editing materials including spell check3. To develop confidence using both hands when typing4. To use different filming techniques5. To know how to input data, changing variables to solve problems
Year 6	<ol style="list-style-type: none">1. To have confidence using both hands when typing2. To be able to use various display features to communicate to an audience, editing text to suit the given audience.3. To delete/insert and replace text to improve clarity and mood using a variety of editing materials including spell check4. To know how to film, create, edit and refine to ensure quality to present to an audience5. To know how to input/edit/replace data, changing variables to solve problems



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