



| <b>Computer Studies/Computing</b> |  |
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| <b>Aspect</b>                     | <b>B) Multimedia and processing (Digital Content)</b>  |
| <b>Year Group</b>                 |  |
| Year 1                            | <ol style="list-style-type: none"><li>1. To create and debug simple programs</li><li>2. To use logical reasoning to predict the behaviour of simple programs</li><li>3. To understand what algorithms are</li><li>4. To understand how algorithms are implemented as programs on digital devices</li><li>5. To understand that programs execute by following precise and unambiguous instructions</li></ol>  |
| Year 2                            | <ol style="list-style-type: none"><li>1. To develop editing skills – including font, size, colour and style</li><li>2. To know how to save, print and retrieve</li><li>3. To use a mouse or arrow keys to insert within text</li><li>4. To use ICT to source, generate, amend and delete an image or piece of text</li><li>5. To know how to change or enhance photographs – including crop and editing</li></ol>  |
| Year 3                            | <ol style="list-style-type: none"><li>1. To know how to cut, copy and paste between applications</li><li>2. To know how to edit, delete, insert and replace text using mouse and arrow keys</li><li>3. To recognise the difference and the advantages and disadvantages between electronic media and printed media and select key features when designing publications</li><li>4. To know how to download and amend images that they have taken</li><li>5. To sequence still images and video and use simple editing techniques</li></ol>                        |
| Year 4                            | <ol style="list-style-type: none"><li>1. To know how to import, and edit content</li><li>2. To hold two hands over different halves of the keyboard</li><li>3. To use more than two fingers to enter text</li><li>4. To know how to import an image and explore effects.</li><li>5. To begin using technology to input data (e.g. excel)</li></ol>   |
| Year 5                            | <ol style="list-style-type: none"><li>1. To cut and paste between applications.</li><li>2. To delete/insert and replace text to improve clarity and mood using a variety of editing materials including spell check</li><li>3. To develop confidence using both hands when typing</li><li>4. To use different filming techniques</li><li>5. To know how to input data, changing variables to solve problems</li></ol>  |
| Year 6                            | <ol style="list-style-type: none"><li>1. To have confidence using both hands when typing</li><li>2. To be able to use various display features to communicate to an audience, editing text to suit the given audience.</li><li>3. To delete/insert and replace text to improve clarity and mood using a variety of editing materials including spell check</li><li>4. To know how to film, create, edit and refine to ensure quality to present to an audience</li><li>5. To know how to input/edit/replace data, changing variables to solve problems</li></ol> |



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